

education Emily Carr University of Art and Design January 2004 - May 2009
Bachelor of Design in Communication Design

work experience Airbnb February 2012 - September 2017
Software Engineer/Frontend Engineer

- > building/debugging complex UIs and full stack features across the website and Superset-Airbnb's opensource BI app
- > collaborating with designers, data scientists, PMs and other engineers to brainstorm/develop new features
- > mentoring interns and new grads
- > spoke on a panel at OpenAir 2015 called "How Tech Can Reach Underserved Communities"
- > maintaining/improving code quality, processes and culture in hyper-growth mode -- team has grown from 19 to 600+ engineers
- > interviewing candidates across departments for culture fit, using our core values as a guide
- > lead a team to develop a system to support hosts who want to open their homes for free to those displaced by natural disaster

Mainsocial September 2009 - December 2011
Interaction Designer & Frontend Engineer

Blim Art and Craft Facility June 2009 - October 2009
Workshop Instructor & Assistant to the Director

Various clients May 2002 - Present
Freelance Graphic Design, Illustration, & Interaction Design

Seven25 Design & Typography May 2008 - September 2008
Junior Designer

ECIAD studioshop May 2007 - September 2008
Contract Web Designer and Developer

Discorder Magazine March 2006 - March 2007
Volunteer Production Manager & Designer

Fairway Recognition May 2004 - September 2006
Graphic Designer

HLNT Networks February 2000 - May 2001
HTML Coder

skills & experience

- > JavaScript(ES6), HTML, CSS, Ruby
- > React, Redux, jQuery, D3.js, SASS, Ruby on Rails
- > developing complex UIs backed by APIs for modern browsers
- > building responsive, accessible, localized web experiences
- > developing native apps for iOS and Android with PhoneGap
- > exceptional written and verbal communication and interpersonal skills
- > continuously working to learn new tech and improve my existing skills